## Computer Organization and Structure

Homework \#3
Due: 2015/12/1

1. Let's look in more detail at multiplication. We will use the numbers in the following table.

|  | $\underline{\mathbf{A}}$ | $\underline{\mathbf{B}}$ |
| :--- | ---: | ---: |
| 1 | 50 | 23 |
| 2 | 66 | 04 |

a. Using a table similar to the following one, calculate the product of the octal unsigned 6-bit integers A and B using the hardware as shown in the
 right figure. You should show the contents of each register on each step.

| Iteration | Step | Multiplier | Multiplicand | Product |
| :---: | :---: | :---: | :---: | :---: |
| 0 | Initial values | 0011 | 00000010 | 00000000 |
| 1 | 1a: $1 \Rightarrow$ Prod=Prod+Mcand | 0011 | 00000010 | 00000010 |
|  | 2: Shift left Multiplicand | 0011 | 00000100 | 00000010 |
|  | 3: Shift right Multiplier | 000\|1 | 00000100 | 00000010 |
| 2 | 1a: $1 \Rightarrow$ Prod=Prod+Mcand | 0001 | 00000100 | 00000110 |
|  | 2: Shift left Multiplicand | 0001 | 00001000 | 00000110 |
|  | 3: Shift right Multiplier | 0000 | 00001000 | 00000110 |
| 3 | 1:0 $0 \Rightarrow$ No operation | 0000 | 00001000 | 00000110 |
|  | 2: Shift left Multiplicand | 0000 | 00010000 | 00000110 |
|  | 3: Shift right Multiplier | 0000 | 00010000 | 00000110 |
| 4 | 1: $0 \Rightarrow$ No operation | 0000 | 00010000 | 00000110 |
|  | 2: Shift left Multiplicand | 0000 | 00100000 | 00000110 |
|  | 3: Shift right Multiplier | 0000 | 00100000 | 00000110 |

b. Using a table similar to the above one, calculate the product of the hexadecimal unsigned 8 -bit integers A and B using the hardware as shown in the right figure. You should show the contents of each register on each step.

2. The ALU supported set on less than (slt) using just the sign bit of the adder. Let's try a set
on less than operation using the values $-7_{\text {ten }}$ and $6_{\text {ten }}$. To make it simpler to follow the example, let's limit the binary representations to 4 bits: $1001_{\text {two }}$ and $0110_{\text {two }}$.
$1001_{\mathrm{two}}-0110_{\mathrm{two}}=1001_{\mathrm{two}}+1010_{\mathrm{two}}=0011_{\mathrm{two}}$
This result would suggest that $-7_{\text {ten }}>6_{\text {ten }}$, which is clearly wrong. Hence we must factor in overflow in the decision. Modify the 1 -bit ALU in the following figures to handle slt correctly.


Figure 1: A 1-bit ALU that performs AND, OR, and addition on $a$ and $b$ or $b$ '.


Figure 2: A 1-bit ALU for the most significant bit.
3. Given the bit pattern:

10101101000100000000000000000010
what does it represent, assuming that it is
a. A two's complement integer?
b. An unsigned integer?
c. A single precision floating-point number? where we use the IEEE 754 floating-point standard which represents a floating-point number as $(-1)^{S} \times(1+F) \times 2^{E}$ and encodes the $S, F$, and $E$ ordering using 1, 23, and 8 bits, respectively.
d. A MIPS instruction?
4. With $\mathrm{x}=00000000000000000000000001011011_{\mathrm{two}}$ and $\mathrm{y}=0000000000000000$ $0000000000001101_{\mathrm{two}}$ representing two's complement signed integers, perform, showing all work:
a. $x+y$
b. $x-y$
c. x * y
d. $\mathrm{x} / \mathrm{y}$

